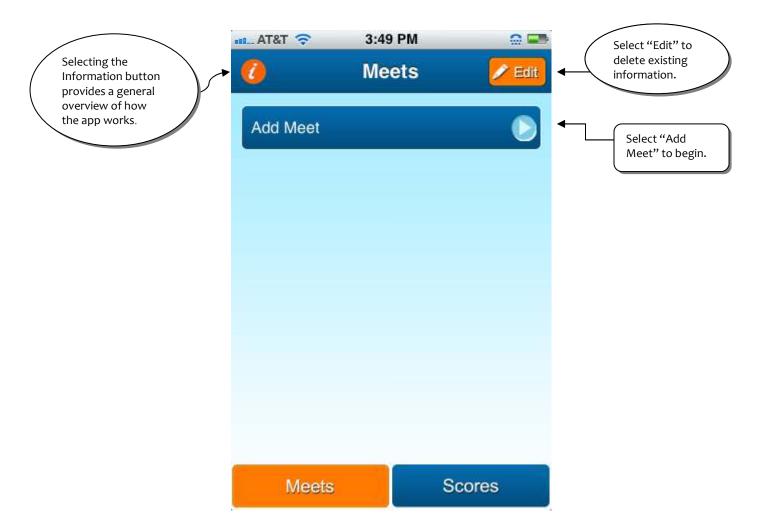
## <u>IDIVE SCORE</u> THE DIVE SCORING APP



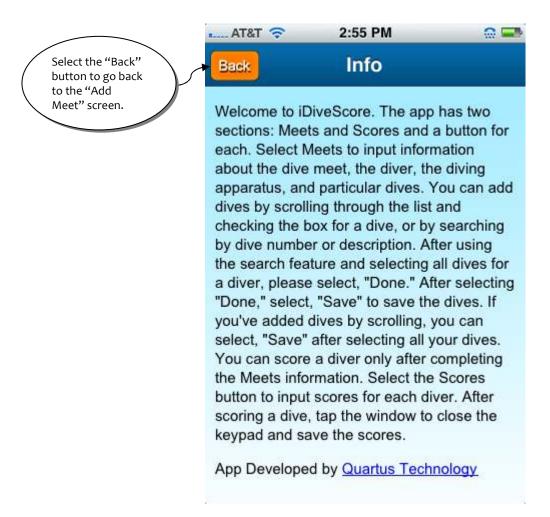
## IDIVE SCORE USER GUIDE

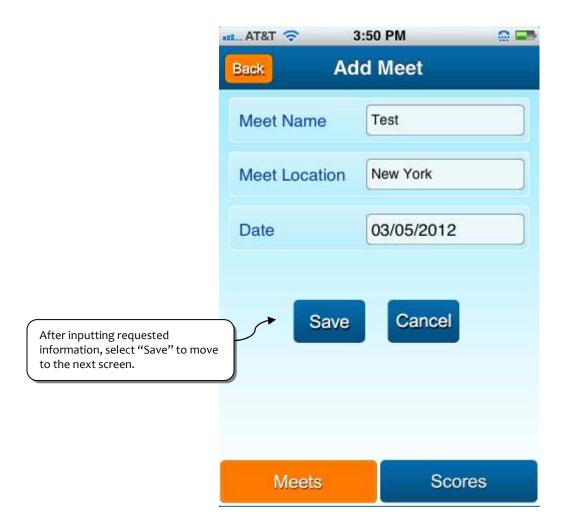
The screen shots below are in the order they appear to a user when using the app.

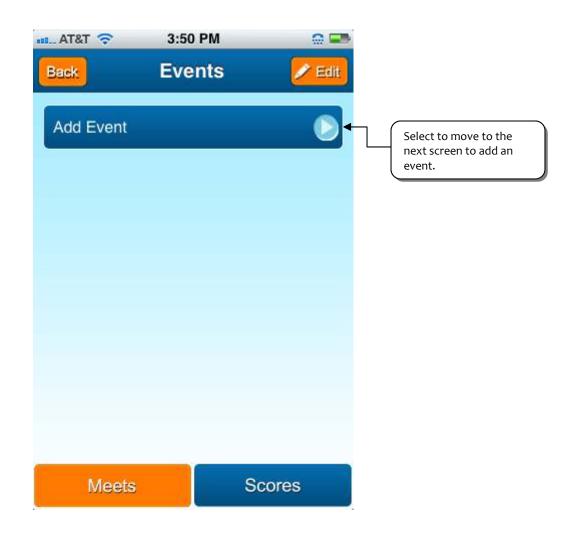


This is the first screen to appear when opening the app. There are two sections to the app as noted by the two buttons, "Meets" and "Scores" located on the bottom of the app screen. The Meets section is where all meet, event, dive height, dive apparatus, diver, and dive selection takes place. The app defaults to the Meets section when the app opens. The Scores section is where the user will enter the scores the diver receives when performing the dives.

If a user selects the " $\dot{l}$ " button shown on the previous screen, the user will be presented with this Information screen which provides a brief synopsis of how to use the app.

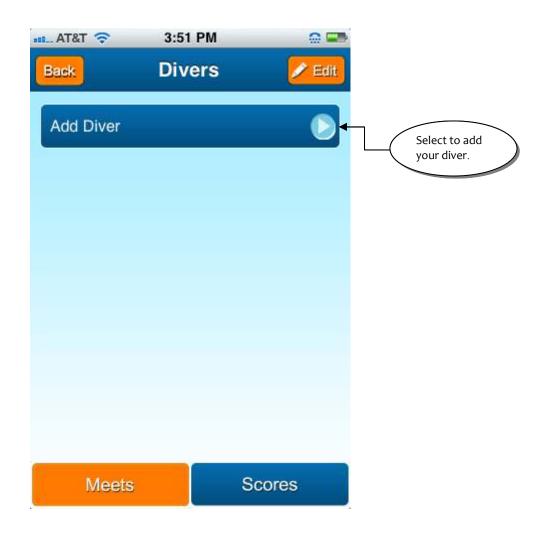






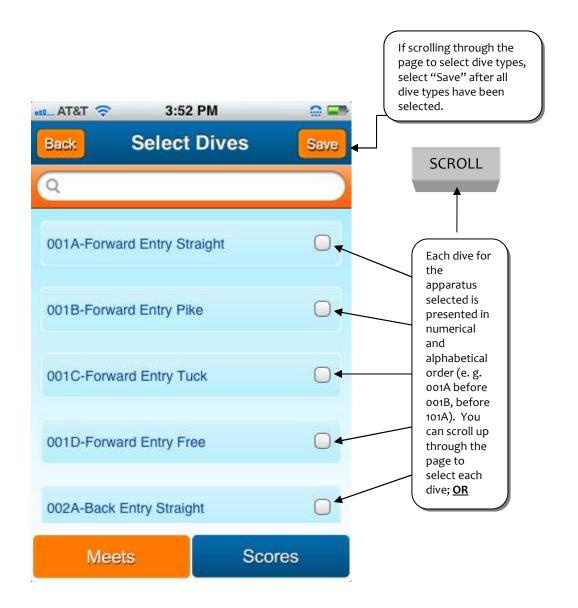


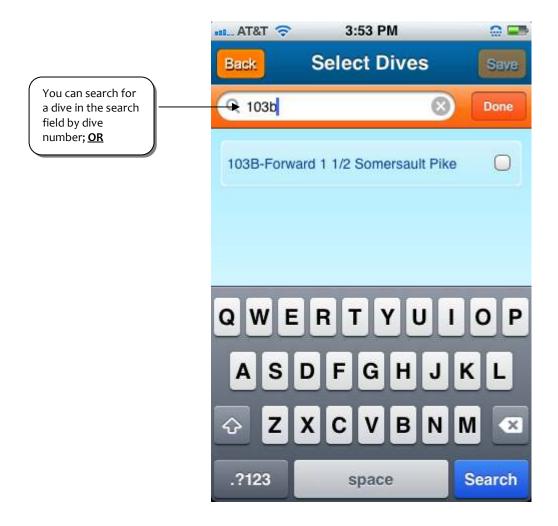


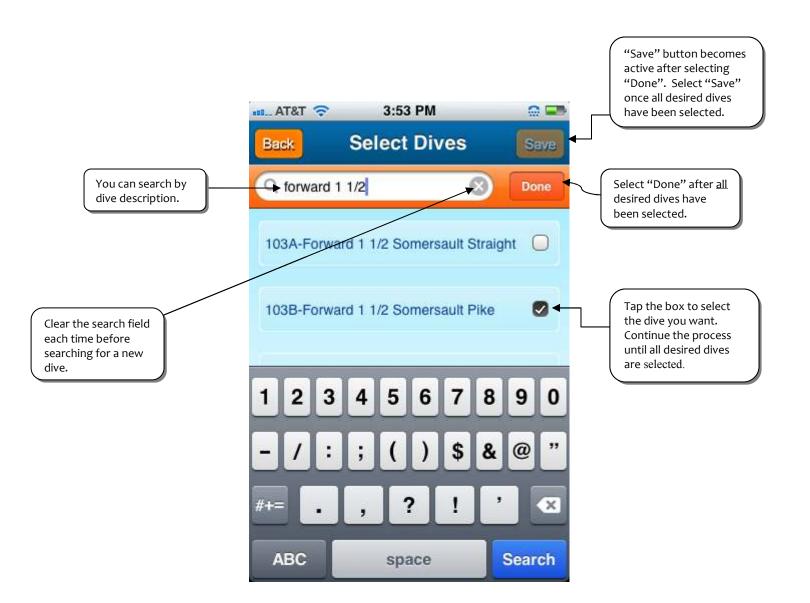




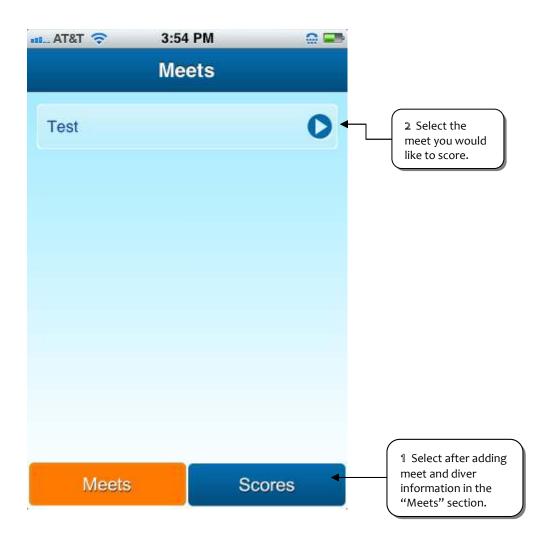


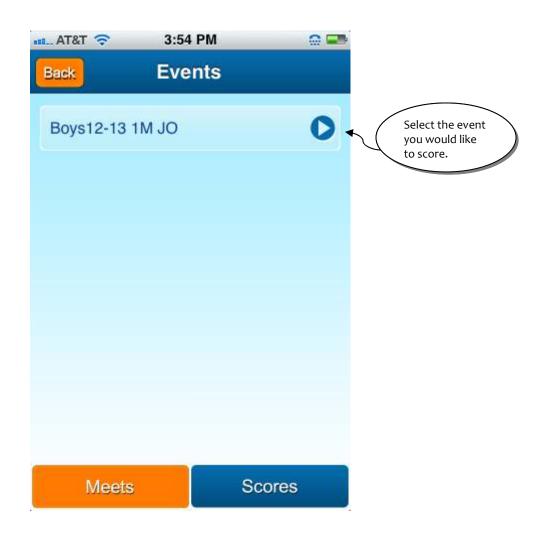




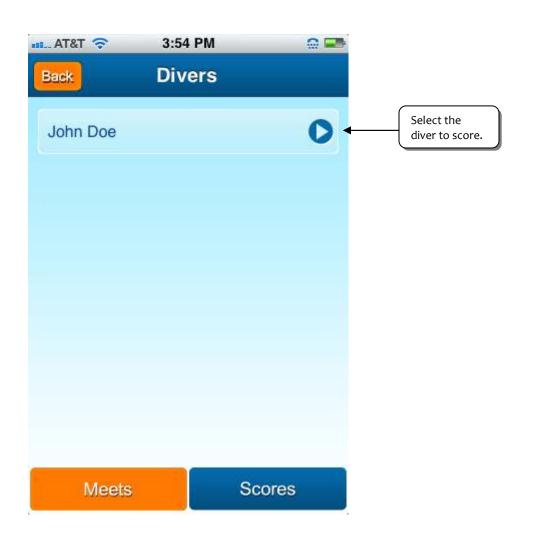


After information has been added for all divers in an event, the event is ready to be scored. This is the initial Scores page that appears once the user selects the "Scores" button. The Scores section enables the user to score a diver for any event where there is diver information. Each meet a user enters will appear in this section, including completed meets. A completed meet will remain in this section until deleted by the user.



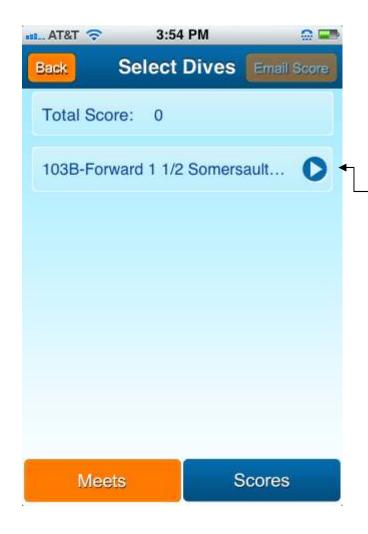






This screen will appear if there is no diver information for the dive apparatus selected. This means that the diver and selected dives must be inputted in the Meets section before the diver can be scored.





Select the dive to score. All dives entered will appear in this section and dives will appear in numerical order despite the order the dives were entered. Some awareness on the user's part is needed here as the dives will likely not be in the order the diver performs them.

